

# Conditionals in Game Theory

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Lecture 2

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# Yesterday: introduction to game theory

1. Normal form games
2. Pure strategies, mixed strategies, expected utilities
3. Best response and Nash equilibrium
4. Correlated equilibrium
5. Game models
6. Bayesian rationality
7. Aumann's 1987 theorem

(Given CPA, correlated equilibria can be viewed as resulting from Bayesian rationality)

# Plan for today

1. Bayesian rationality and counterfactual rationality
2. Stalnaker-Lewis semantics for counterfactuals
3. Bayesian rationality  $\neq$  counterfactual rationality
4. Bayesian rationality = counterfactual rationality given independence
5. Counterfactual rationality and ratifiability
6. Shin's notion of counterfactual rationality

Bayesian rationality and counterfactual rationality

O. Board. *The Equivalence of Bayes and Causal Rationality*. Theory and Decision 61, pp. 1-19, 2006.

## Game model with prior and posterior beliefs

Given a strategic-form game  $G = \langle N, (S_i)_{i \in N}, (u_i)_{i \in N} \rangle$ , a model of  $G$  is a tuple

$$\langle W, (I_i, p_i)_{i \in N}, \sigma \rangle$$

where

- ▶  $W$  is a set of *possible worlds* (possible outcomes of the game)
- ▶  $\sigma$  is a function  $\sigma : W \rightarrow \prod_{i \in N} S_i$  (recall notation:  $\sigma_i(w)$  and  $\sigma_{-i}(w)$ )
- ▶ For each  $i \in N$ ,  $I_i : W \rightarrow \wp(W)$  is player  $i$ 's information correspondence.
  - ▶ Truth: For all  $w \in W$ ,  $w \in I_i(w)$
  - ▶ Consistency: For all  $w \in W$ ,  $I_i(w) \neq \emptyset$
  - ▶ Fully introspective: For all  $w, v \in W$ , if  $v \in I_i(w)$ , then  $I_i(w) = I_i(v)$
  - ▶ Own-choice knowledge: For all  $w \in W$ ,  $I_i(w) \subseteq [\sigma_i(w)]$
- ▶ For each  $i \in N$ ,  $p_i \in \Delta(W)$  is a probability measure on  $W$

$i$ 's posterior beliefs at  $w$

$$p_{i,w}([\varphi]) = p_i([\varphi] \mid I_i(w)) = \frac{p_i([\varphi] \cap I_i(w))}{p_i(I_i(w))}$$

- ▶ *Remark.* We assume that  $p_i(w) > 0$  for all  $w \in W$ .

# Bayesian rationality

- ▶ Player  $i$  is **Bayes rational** at  $w$  if, for all  $a \in S_i$ :

$$\sum_{s_{-i} \in S_{-i}} p_{i,w}([s_{-i}]) u_i(\sigma_i(w), s_{-i}) \geq \sum_{s_{-i} \in S_{-i}} p_{i,w}([s_{-i}]) u_i(a, s_{-i})$$



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*[E]ach player forms a subjective probability assessment over her opponents' strategy profiles by updating her prior with respect to her private information, which includes information about which strategy choice she will carry out. She then evaluates alternative strategy choices according to this probability assessment. (p.8)*

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*[E]ach player forms a subjective probability assessment over her opponents' strategy profiles by **updating her prior with respect to** her private information, which includes **information about which strategy choice she will carry out**. She then evaluates alternative strategy choices according to this probability assessment. (p.8)*

## From Bayesian rationality to counterfactual rationality

*[T]he various actions of each player might be inter-connected: my opponents' choices given that I play  $s_i$  might not be the same as they would have been had I chosen to play  $s'_i$ . Each player must consider what her opponents will do given her actual choice, and also what they would do if she were to choose something else. (p.8)*

*A causal expected utility calculus, then, depends on counterfactual sentences such as "if it were the case that player  $i$  chose strategy  $s_i$ , then it would be the case that her opponents chose strategy profile  $s_{-i}$ ". (p.8)*

## Counterfactual rationality

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???

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## Stalnaker-Lewis semantics for counterfactuals

## Basic ideas

*This is how to evaluate a conditional: First, **add** the antecedent (hypothetically) to your stock of beliefs; second, make whatever **adjustments** are required to maintain consistency (without modifying the hypothetical belief in the antecedent); finally, consider whether or not the **consequent** is then true...*



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## Basic ideas

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*... the problem is to make the **transition from belief conditions to truth conditions**... a possible world is the ontological analogue of a stock of hypothetical beliefs. The following set of truth conditions, using this notion, is a first approximation to the account I shall propose:*

*Consider a possible world in which  $A$  is true, and which otherwise **differs minimally from the actual world**. “If  $A$ , then  $B$ ” is true (false) just in case  $B$  is true (false) in that possible world. (p.102).*

## Basic ideas

*'If kangaroos had no tails, they would topple over' seems to me to mean something like this: in any possible state of affairs in which kangaroos have no tails, and which resembles our actual state of affairs as much as kangaroos having no tails permits it to, the kangaroos topple over. I shall give a general analysis of counterfactual conditionals along these lines. (p.1)*

D. Lewis. *Counterfactuals*. Blackwell, 1973.

## Semantics: selection functions

Let  $A$  and  $C$  be two events. Then the event  $A \Box \rightarrow C$  occurs at  $w$  if and only if...

- ▶ **Stalnaker 1968:**  $C$  occurs at **the** closest  $A$ -world to  $w$ .
  - ▶ For each  $w \in W$ ,  $f_w : \text{events} \rightarrow W$  selects, for each  $E \in \text{events}$ , the closest  $E$ -world to  $w$ .
  - ▶  $A \Box \rightarrow C$  occurs at  $w$  iff  $f_w(A) \in C$ .

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  - ▶  $A \Box \rightarrow C$  occurs at  $w$  iff  $f_w(A) \in C$ .
  - ▶  $f_w$  satisfies:
    - (1)  $f_w(E) \in E$
    - (2)  $f_w(E) = w$  if  $w \in E$
    - (3)  $f_w(E) = \lambda$  if  $E = \emptyset$
    - (4) if  $f_w(E) \in E'$  and  $f_w(E') \in E$ , then  $f_w(E) = f_w(E')$

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Let  $A$  and  $C$  be two events. Then the event  $A \Box \rightarrow C$  occurs at  $w$  if and only if...

- ▶ **Lewis 1973:**  $C$  occurs at **every** closest  $A$ -world to  $w$ .
  - ▶ For each  $w \in W$ ,  $f_w : \text{events} \rightarrow 2^W$  selects, for each  $E \in \text{events}$ , the set of closest  $E$ -worlds to  $w$ .
  - ▶  $A \Box \rightarrow C$  occurs at  $w$  iff  $f_w(A) \subseteq C$ .

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  - ▶  $A \Box \rightarrow C$  occurs at  $w$  iff  $f_w(A) \subseteq C$ .
  - ▶  $f_w$  satisfies:
    - (1)  $f_w(E) \subseteq E$
    - (2)  $f_w(E) = \{w\}$  if  $w \in E$
    - (3) if  $E \neq \emptyset$ , then  $f_w(E) \neq \emptyset$
    - (4) if  $E \subseteq E'$  and  $E \cap f_w(E') \neq \emptyset$ , then  $f_w(E) = E \cap f_w(E')$

## Semantics: relative closeness

Let  $A$  and  $C$  be two events. Then the event  $A \Box \rightarrow C$  occurs at  $w$  if and only if...

- ▶ **Lewis 1973:** some  $A \cap C$ -world is closer to  $w$  than any  $A \cap \overline{C}$ -world, if there are any  $A$ -worlds.
  - ▶ For each  $w \in W$ ,  $\leq_w \subseteq W \times W$  is a relation of relative closeness—read  $v \leq_w u$  as “ $v$  is at least as close to  $w$  as  $u$ .”
  - ▶  $A \Box \rightarrow C$  occurs at  $w$  iff either  $A = \emptyset$   
or there is  $v \in A \cap C$  s.t., for all  $u \in A \cap \overline{C}$ ,  $u \leq_w v$



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or there is  $v \in A \cap C$  s.t., for all  $u \in A \cap \overline{C}$ ,  $u \leq_w v$
  - ▶  $\leq_w$  satisfies:
    - (1) Centering: if  $v \leq_w w$ , then  $v = w$
    - (2) Transitivity: if  $v_1 \leq_w v_2$  and  $v_2 \leq_w v_3$ , then  $v_1 \leq_w v_3$
    - (3) Linearity: either  $v_1 \leq_w v_2$  or  $v_2 \leq_w v_1$

## Semantics: relative closeness

Two important (though controversial) additional properties that  $\leq_w$  could satisfy:

(4) Limit assumption: for each  $E \in \text{events}$ , if  $E \neq \emptyset$ , then  $\text{min}_w(E) \neq \emptyset$ , where

$$\text{min}_w(E) = \{v \in E \mid \text{for all } u \in E, v \leq_w u\}$$

(5) Antisymmetry: if  $v_1 \leq_w v_2$  and  $v_2 \leq_w v_1$ , then  $v_1 = v_2$

## Relative closeness and selection functions

**Key fact.** If  $\leq_w$  satisfies 1-4, then working with relations of relative similarity is the same as working with Lewis-style selection functions. If  $\leq_w$  satisfies 1-5 then working with relations of relative similarity is the same as working with Stalnaker-style selection functions.

D. Lewis. *Counterfactuals (Chapter 2)*. Blackwell, 1973.

G. Grahne. *Updates and counterfactuals*. J. Logic Computat., 8 (1), pp. 97-117, 1973.

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Today we work with relations of relative closeness that satisfy 1-5.

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- ▶  $\min_w(E)$  is a singleton

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Today we work with relations of relative closeness that satisfy 1-5.

- ▶  $\min_w(E)$  is a singleton
- ▶  $A \Box \rightarrow C = \{w \in W \mid \min_w(A) \subseteq C\}$

D. Lewis. *Counterfactuals (Chapter 2)*. Blackwell, 1973.

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## Game model with relations of relative closeness

Given a strategic-form game  $G = \langle N, (S_i)_{i \in N}, (u_i)_{i \in N} \rangle$ , a model of  $G$  is a tuple

$$\langle W, (I_i)_{i \in N}, (p_i)_{i \in N}, \sigma, (\leq_w)_{w \in W} \rangle$$

- ▶  $W$  is a set of *possible worlds* (possible outcomes of the game)
- ▶  $\sigma$  is a function  $\sigma : W \rightarrow \prod_{i \in N} S_i$  (recall notation:  $\sigma_i(w)$  and  $\sigma_{-i}(w)$ )
  - ▶ **Sufficiency:** For each  $i \in N$  and  $a \in S_i$ , there is  $w \in W$  s.t.  $\sigma_i(w) = a$ .
- ▶ For each  $i \in N$ ,  $I_i : W \rightarrow \wp(W)$  is player  $i$ 's information correspondence satisfying Truth, Consistency, Full introspection, Own-choice knowledge.
- ▶ For each  $i \in N$ ,  $p_i \in \Delta(W)$  is a probability measure on  $W$
- ▶ **For each  $w \in W$ ,  $\leq_w \subseteq W \times W$  satisfies conditions 1-5.**

Back to counterfactual rationality now!



What is the probability of  $A \square \rightarrow C$ ?

Player  $i$  is **counterfactually rational** at  $w$  if, for all  $a \in S_i$ :

$$\sum_{s_{-i} \in S_{-i}} p_{i,w}([\sigma_i(w)] \square \rightarrow [s_{-i}]) u_i(\sigma_i(w), s_{-i}) \geq \sum_{s_{-i} \in S_{-i}} p_{i,w}([a] \square \rightarrow [s_{-i}]) u_i(a, s_{-i})$$

## What is the probability of $A \Box \rightarrow C$ ?

- ▶ We know that  $A \Box \rightarrow C = \{w \in W \mid \min_w(A) \subseteq C\}$
- ▶ We can assume that agents form subjective beliefs for the event  $A \Box \rightarrow C$  as they form subjective beliefs for any other event:

$$p_{i,w}(A \Box \rightarrow C) = p_i(A \Box \rightarrow C \mid I_i(w)) = \frac{p_i(A \Box \rightarrow C \cap I_i(w))}{p_i(I_i(w))}$$

Bayesian rationality  $\neq$  counterfactual rationality

		Bob	
		<i>L</i>	<i>R</i>
Ann	<i>T</i>	1,1	0,0
	<i>B</i>	0,0	2,2

Game *G*

		Bob	
		$L$	$R$
Ann	$T$	1,1	0,0
	$B$	0,0	2,2

Game  $G$

$W$

(T,L)	(T,R)
(B,L)	(B,R)

Model of  $G$

		Bob	
		<i>L</i>	<i>R</i>
Ann	<i>T</i>	1,1	0,0
	<i>B</i>	0,0	2,2

Game  $G$

		$W$	
		$I_{Ann}((T, L))$	$I_{Ann}((T, R))$
$I_{Ann}((B, L))$	$I_{Ann}((T, L))$	(T,L)	(T,R)
	$I_{Ann}((B, R))$	(B,L)	(B,R)

Model of  $G$

		Bob	
		<i>L</i>	<i>R</i>
Ann	<i>T</i>	1,1	0,0
	<i>B</i>	0,0	2,2

Game  $G$

	$W$	
$I_{Ann}((T, L))$	$p_{Ann}(T, L)$	$p_{Ann}(T, R)$
$I_{Ann}((T, R))$	= 0.4	= 0.1
$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$
$I_{Ann}((B, R))$	= 0.1	= 0.4

Model of  $G$

# Ann is Bayes rational at world $(T, L)$

		Bob	
		L	R
Ann	T	1,1	0,0
	B	0,0	2,2

	W	
$I_{Ann}((T, L))$	$p_{Ann}(T, L)$	$p_{Ann}(T, R)$
$I_{Ann}((T, R))$	= 0.4	= 0.1
$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$
$I_{Ann}((B, R))$	= 0.1	= 0.4



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		Bob	
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Ann	T	1,1	0,0
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	W	
$I_{Ann}((T, L))$	$p_{Ann}(T, L)$	$p_{Ann}(T, R)$
$I_{Ann}((T, R))$	= 0.4	= 0.1
$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$
$I_{Ann}((B, R))$	= 0.1	= 0.4

$$p_{Ann, (T, L)}([L]) \cdot u_{Ann}(T, L) + p_{Ann, (T, L)}([R]) \cdot u_{Ann}(T, R) \geq$$

$$p_{Ann, (T, L)}([L]) \cdot u_{Ann}(B, L) + p_{Ann, (T, L)}([R]) \cdot u_{Ann}(B, R)$$

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		Bob	
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		W	
$I_{Ann}((T, L))$	$p_{Ann}(T, L)$	$p_{Ann}(T, R)$	
$I_{Ann}((T, R))$	= 0.4	= 0.1	
$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$	
$I_{Ann}((B, R))$	= 0.1	= 0.4	

$$p_{Ann,(T,L)}([L]) \cdot u_{Ann}(T, L) + p_{Ann,(T,L)}([R]) \cdot u_{Ann}(T, R) \geq$$

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		W	
$I_{Ann}((T, L))$	$p_{Ann}(T, L)$	$p_{Ann}(T, R)$	
$I_{Ann}((T, R))$	= 0.4	= 0.1	
$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$	
$I_{Ann}((B, R))$	= 0.1	= 0.4	

$$p_{Ann, (T, L)}([L]) \cdot u_{Ann}(T, L) + p_{Ann, (T, L)}([R]) \cdot 0 \geq$$

$$p_{Ann, (T, L)}([L]) \cdot 0 + p_{Ann, (T, L)}([R]) \cdot u_{Ann}(B, R)$$

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$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$	
$I_{Ann}((B, R))$	= 0.1	= 0.4	

$$p_{Ann, (T, L)}([L]) \cdot u_{Ann}(T, L) \geq p_{Ann, (T, L)}([R]) \cdot u_{Ann}(B, R)$$

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$I_{Ann}((T, R))$	= 0.4	= 0.1
$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$
$I_{Ann}((B, R))$	= 0.1	= 0.4

$$\frac{p_{Ann}([L] \cap I_{Ann}((T, L)))}{p_{Ann}(I_{Ann}((T, L)))} \cdot u_{Ann}(T, L) \geq \frac{p_{Ann}([R] \cap I_{Ann}((T, L)))}{p_{Ann}(I_{Ann}((T, L)))} \cdot u_{Ann}(B, R)$$

# Ann is Bayes rational at world $(T, L)$

		Bob	
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$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$
$I_{Ann}((B, R))$	= 0.1	= 0.4

$$0.8 \cdot 1 \geq 0.2 \cdot 2$$

Ann is **not** counterfactually rational at world  $(T, L)$

		Bob	
		L	R
Ann	T	1,1	0,0
	B	0,0	2,2

		W	
$I_{Ann}((T, L))$	$p_{Ann}(T, L)$	$p_{Ann}(T, R)$	
$I_{Ann}((T, R))$	= 0.4	= 0.1	
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$I_{Ann}((B, L))$	$p_{Ann}(B, L)$	$p_{Ann}(B, R)$	
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$$p_{Ann, (T, L)}([T] \square \rightarrow [L]) \cdot u_{Ann}(T, L) + p_{Ann, (T, L)}([T] \square \rightarrow [R]) \cdot u_{Ann}(T, R) \not\geq$$

$$p_{Ann, (T, L)}([B] \square \rightarrow [L]) \cdot u_{Ann}(B, L) + p_{Ann, (T, L)}([B] \square \rightarrow [R]) \cdot u_{Ann}(B, R)$$



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$$p_{Ann, (T, L)}([T] \square \rightarrow [L]) \cdot u_{Ann}(T, L) + p_{Ann, (T, L)}([T] \square \rightarrow [R]) \cdot 0 \not\geq$$

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# Ann is **not** counterfactually rational at world $(T, L)$

We know that, for any  $a \in S_{Ann}$  and  $b \in S_{Bob}$ :

$$\begin{aligned} p_{Ann, (T, L)}([a] \square \rightarrow [b]) &= \frac{p_{Ann}([a] \square \rightarrow [b] \cap I_{Ann}((T, L)))}{p_i(I_{Ann}((T, L)))} \\ &= \frac{p_{Ann}([a] \square \rightarrow [b] \cap \{(T, L), (T, R)\})}{p_i(\{(T, L), (T, R)\})} \end{aligned}$$

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So, in order to calculate  $p_{Ann, (T, L)}([a] \square \rightarrow [b])$ , **we only need to know whether  $(T, L) \in [a] \square \rightarrow [b]$  or  $(T, R) \in [a] \square \rightarrow [b]$** ; the other worlds can be disregarded.

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So:

$$[T] \boxrightarrow [L] \cap I_{Ann}((T, L)) = \{(T, L)\}$$

$$[B] \boxrightarrow [R] \cap I_{Ann}((T, L)) = \{(T, L)\}$$

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$$[T] \boxrightarrow [L] \cap I_{Ann}((T, L)) = \{(T, L)\}$$

$$[B] \boxrightarrow [R] \cap I_{Ann}((T, L)) = \{(T, L)\}$$

Before we had:

$$[L] \cap I_{Ann}((T, L)) = \{(T, L)\}$$

$$[R] \cap I_{Ann}((T, L)) = \{(T, R)\}$$

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$$\frac{p_{Ann}(\{(T, L)\})}{p_{Ann}(\{(T, L), (T, R)\})} \cdot u_{Ann}(T, L) \not\geq \frac{p_{Ann}(\{(T, L)\})}{p_{Ann}(\{(T, L), (T, R)\})} \cdot u_{Ann}(B, R)$$

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$$0.8 \cdot u_{Ann}(T, L) \not\geq 0.8 \cdot u_{Ann}(B, R)$$

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$$0.8 \cdot 1 \not\geq 0.8 \cdot 2$$

So, is Ann rational or not??

## So, is Ann rational or not??

*... the objects of uncertainty faced by the player (in this case her opponent's strategy) are not independent of the various acts available to her and Bayes rationality gives us the "wrong" result (that is, it does not coincide with causal [i.e. counterfactual] rationality).*

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**But** *there is something odd about the causal structure of the game. If the players are moving simultaneously, or at least in ignorance of each other's choice ... then their strategy choice should be independent of each other. (p. 11)*

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Bayesian rationality = counterfactual rationality  
**given Independence**

## Formal definition of independence

Let  $G = \langle N, (S_i)_{i \in N}, (u_i)_{i \in N} \rangle$  be a strategic-form game.

Let  $M = \langle W, (I_i)_{i \in N}, \sigma, (\leq_w)_{w \in W} \rangle$  be a model of  $G$ .

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**Independence:** for all  $w, v \in W$ ,  $i \in N$ , and  $a \in S_i$   
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Independence ensures that the strategies of the players are causally independent of one another AND that there is common belief in causal independence.

## Main theorem

**Theorem.** In any model satisfying Independence, player  $i$  is Bayes rational at  $w$  iff player  $i$  is counterfactually rational at  $w$ .

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TBS: for all  $w$  and for all  $a \in S_j$ :

$$\sum_{s_{-i} \in S_{-i}} p_{i,w}([s_{-i}]) u_i(\sigma_i(w), s_{-i}) \geq \sum_{s_{-i} \in S_{-i}} p_{i,w}([s_{-i}]) u_i(a, s_{-i})$$

if and only if

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  3. Hence, by the Limit Assumption, there is  $v' \in \min_w([a])$
  4. Hence, by Independence,  $\sigma_{-i}(w) = \sigma_{-i}(v')$
  5. By 1, 3, and 4,  $\sigma_{-i}(w) = \sigma_{-i}(v') = s_{-i}$

## Counterfactual rationality and ratifiability

## Another way to understand counterfactual rationality

*A player should never find herself at a possible world at which ... her payoff would be higher if she were to deviate from the strategy she has chosen. This is the principle which motivates our rationality criterion.  
(p. 29)*

H.S. Shin. *A reconstruction of Jeffrey's notion of ratifiability in terms of counterfactual belief.* Theory and Decision 31, pp. 21-47, 1991.

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- ▶ This phrasing recalls the idea of [ratifiability](#)

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# The idea behind ratifiability

Ratifiability is a type of stability of decision:

*The notion of ratifiability is applicable only where, during deliberation, the agent finds it conceivable that he will not manage to perform the act he finally decides to perform, but will find himself performing one of the other available acts instead...*

# The idea behind ratifiability

Ratifiability is a type of stability of decision:

*The notion of ratifiability is applicable only where, during deliberation, the agent finds it conceivable that he will not manage to perform the act he finally decides to perform, but will find himself performing one of the other available acts instead...*

*... The option in question is ratifiable or not depending on whether or not the expected desirability of actually carrying it out (having chosen it) is at least as great as the expected desirability of actually carrying out each of the alternatives (in spite of having chosen to carry out a different option, as hypothesized). (pp. 18-20)*

## A famous example: Newcomb's paradox

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- ▶ box *A*, which contains \$1,000;
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We can keep whatever is inside any box we open, but we may not keep what is inside a box that we do not open.

## A famous example: Newcomb's paradox



A very powerful being, who has been **invariably accurate** in his predictions about our behavior in the past, has already acted in the following way:

1. If he has predicted we will open just box  $B$ , he has put \$1,000,000 in box  $B$ .
2. If he has predicted we open both boxes, he has put nothing in box  $B$ .

What should we do?

R. Nozick. *Newcomb's Problem and Two Principles of Choice*. 1969.

## A famous example: Newcomb's paradox

- ▶ If we decide to open just box  $B$ , it is highly probable that the being has put \$1,000,000 in box  $B$ . But then our decision to open just box  $B$  makes it more desirable to actually choose to open both boxes.

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For a different analysis, see:

H. Gaifman. *Self-reference and the acyclicity of rational choice*. Annals of Pure and Applied Logic 96, pp. 117-140..



## Ratifiability formalized

Let  $G = \langle \{1, 2\}, S_1, S_2, u_1, u_2 \rangle$  be a normal form game. We define a model of  $G$ :

Let  $At$  be the following set of atomic propositions: for all  $i \in \{1, 2\}$  and  $a \in S_i$ ,

- ▶  $dec_i(a)$  means “player  $i$  decides to play strategy  $a$ ”
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The set of states  $W$  is the set of functions  $w : At \rightarrow \{0, 1\}$  such that, for all  $i \in \{1, 2\}$  and  $a, b \in S_i$  with  $a \neq b$ ,

$$w(dec_i(a)) = 1 \text{ iff } w(dec_i(b)) = 0$$

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We can define  $\sigma : W \rightarrow S_1 \times S_2$  by setting, for all  $(a, b) \in S_1 \times S_2$ :

$$\sigma(w) = (a, b) \text{ iff } per_1(a) = 1 \text{ and } per_2(b) = 1$$

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Let us now define, for each  $i \in \{1, 2\}$  and  $a \in S_i$ :

$$\delta_a^i = \{w \in W \mid w(\text{dec}_i(a)) = 1\}$$

The event that  $i$  **decides** to play  $a$

$$\pi_a^i = \{w \in W \mid w(\text{per}_i(a)) = 1\}$$

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► We can define  $I_i : W \rightarrow \wp(W)$  as:

$$v \in I_i(w) \text{ iff } w, v \in \delta_a^i.$$

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$EU_i(a \mid b)$  is the expected utility of player  $i$  when **she performs  $a$**  even if **she has decided to play  $b$** .

$$EU_i(a \mid b) := \sum_{t \in S_{-i}} p_i(\pi_t^{-i} \mid \pi_a^i \cap \delta_b^i) \cdot u_i(a, t)$$

- ▶  $\pi_t^{-i} = \{w \in W \mid w(\text{per}_{-i}(t)) = 1\}$  is the event that  $-i$  performs  $t$
- ▶  $\pi_a^i = \{w \in W \mid w(\text{per}_i(a)) = 1\}$  is the event that  $i$  performs  $a$
- ▶  $\delta_b^i = \{w \in W \mid w(\text{dec}_i(a)) = 1\}$  is the event that  $i$  decides to play  $b$

**Remark.**  $EU_i(a \mid b)$  is only defined when  $\pi_a^i \cap \delta_b^i$  is non-null under  $p_i$ .



# Ratifiability formalized

Let  $\epsilon > 0$  be a given very small number.

The probability  $p_i$  is modestly  $\epsilon$ -ratifiable if it satisfies:

1. **Existence of small trembles**

$$p_i(\pi_a^i \mid \delta_b^i) = \epsilon \text{ for all } a, b \in S_i \text{ s.t. } a \neq b \text{ (when defined)}$$

2. **Trembles are independent of the opponent's decisions**

$$p_i(\pi_a^i \mid \delta_b^i \cap \delta_t^{-i}) = p_i(\pi_a^i \mid \delta_b^i) \text{ for all } a, b \in S_i \text{ and } t \in S_{-i} \text{ (when defined).}$$

3. **Stability of deliberation**

$$EU^i(b \mid b) \geq EU^i(a \mid b) \text{ for all } a, b \in S_i \text{ whenever defined.}$$

4. **Modesty**

$$p_i(\pi_t^{-i}) = p(\delta_t^{-i}) \text{ for all } t \in S_{-i}$$

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...  $p_i$  is modestly ratifiable if there are sequences  $(p_1, p_2, \dots, p_n, \dots)$  and  $(\epsilon_1, \epsilon_2, \dots, \epsilon_n, \dots)$  such that, for all  $n$ ,

1.  $p_n$  is modestly  $\epsilon_n$ -ratifiable AND
2.  $p_n \rightarrow p_i$  as  $\epsilon_n \rightarrow 0$ .

# Main theorems

**Theorem 1.**  $p_i$  is modestly ratifiable iff  $p_i$  is a correlated equilibrium.

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**No need of independence??**

Shin's notion of counterfactual rationality



## Another way to understand counterfactual rationality

*A player should never find himself at a possible world at which ... her payoff would be higher if she were to deviate from the strategy she has chosen. This is the principle which motivates our rationality criterion.  
(p. 29)*

Shin H.S.. *A reconstruction of Jeffrey's notion of ratifiability in terms of counterfactual belief.* Theory and Decision 31, pp. 21-47, 1991.

# Another way to define a model of a game

		Player 2	
		<i>L</i>	<i>R</i>
Player 1	<i>T</i>	6,6	2,7
	<i>B</i>	7,2	0,0

		<i>W</i>	
$I_1((T, L))$	$I_1((T, R))$	$p_1(T, L)$ = 1/3	$p_1(T, R)$ = 1/3
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$I_1((B, R))$		$= 1/3$	$= 0$

At world  $(T, L)$ , player 1 believes that she is at a world where she plays  $T$  with probability 1 and player 2 plays  $L$  ( $R$ ) with probability 0.5

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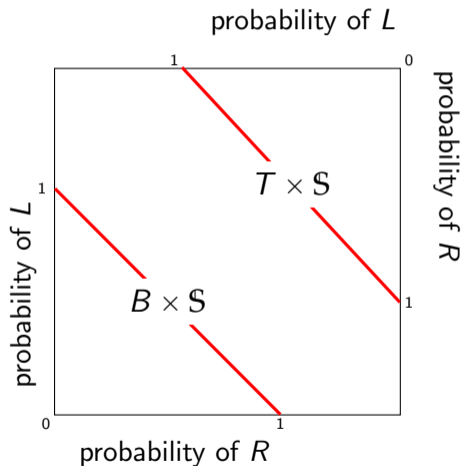
		Player 2		$W$	
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- ▶ Define  $\beta^1 : W \rightarrow \mathcal{S}_1 \times \mathcal{S}$ , where  $\mathcal{S}$  is the one dimensional unit simplex representing the set of all probability distributions over  $\{L, R\}$

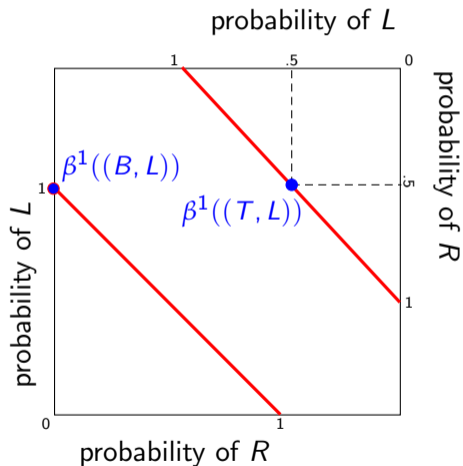
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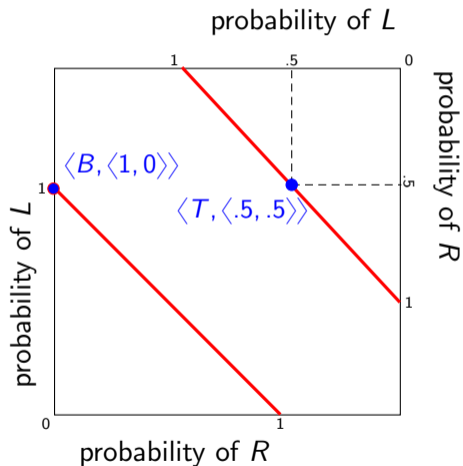
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Let  $\langle a, y \rangle$  and  $\langle a', y' \rangle$  be two worlds in  $i$ 's belief space:

- ▶  $a, a' \in \{T, B\}$
- ▶  $y = \langle y_1, y_2 \rangle \in \mathbb{R}^2$  with  $y_1 + y_2 = 1$
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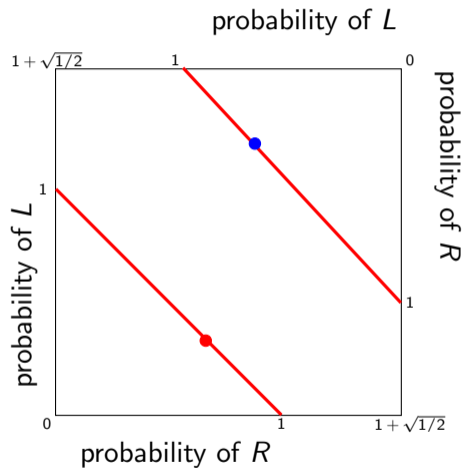
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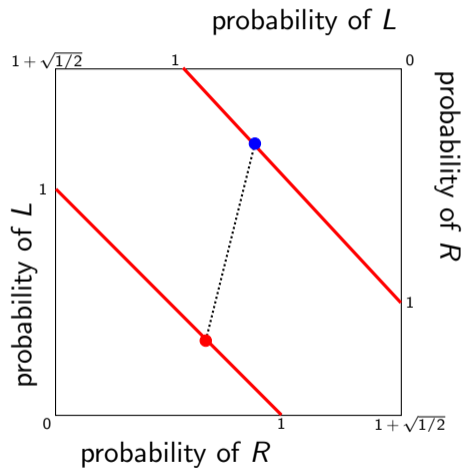
Then:

$$\lambda(\langle a, y \rangle, \langle a', y' \rangle) = \begin{cases} \sqrt{|y_1 - y'_1|^2 + |y_2 - y'_2|^2} & \text{if } a = a' \\ \sqrt{|y_1 - y'_1|^2 + |y_2 - y'_2|^2} + 1 & \text{if } a \neq a' \end{cases}$$

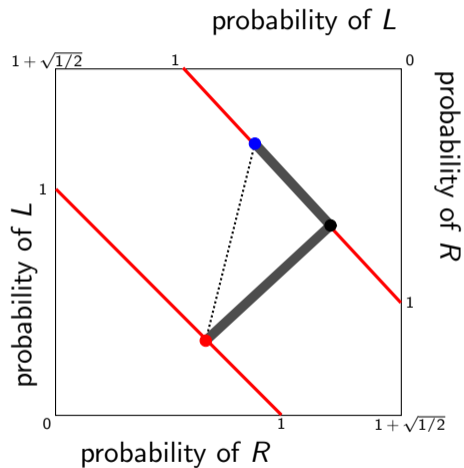
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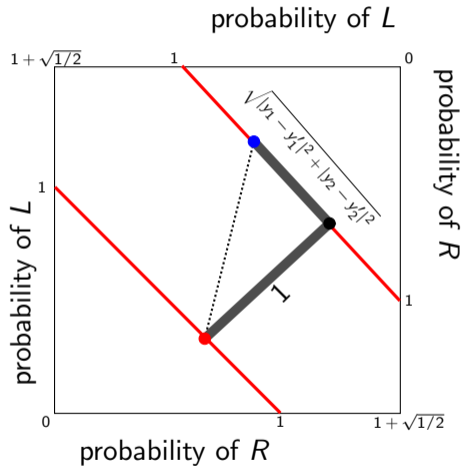
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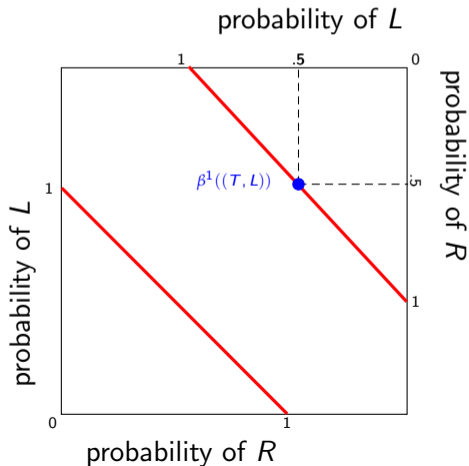


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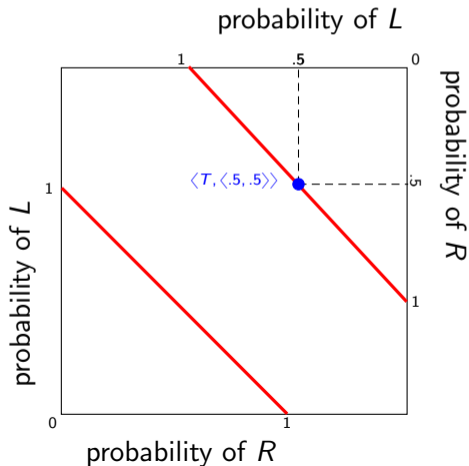
# Counterfactual rationality

Player 1 is  $\lambda$ -rational at  $(T, L)$  if she believes that she is at a world at which, according to the metric  $\lambda$ , her payoff would not be higher if she were to play  $B$ .



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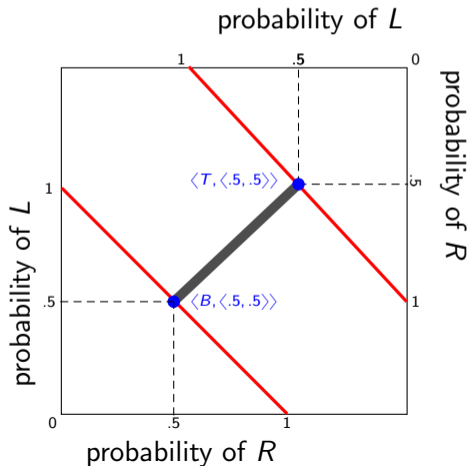
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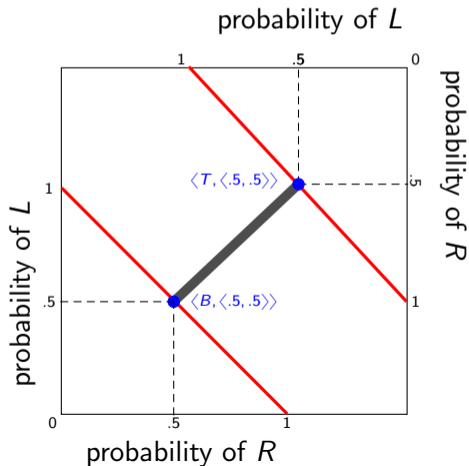
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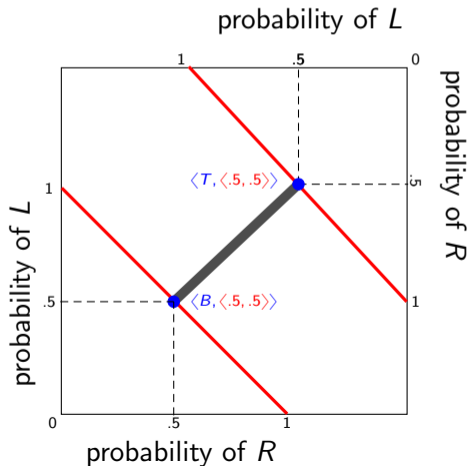
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*Keep in mind:* some relations of relative closeness (like those defined by Shin) build in the assumption of independence of choices.

- ▶ Besides (common belief in) independence of choices, the notion of Bayesian rationality encodes the idea that the players' choices are rational when they are **ratifiable** (i.e., stable or non self-defeating).

## A key question

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### **Answer 1: YES**

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## A key question

*[A] causal independence assumption is part of the idealization built into the normal form.*

W.L. Harper. *Causal decision theory and game theory: A classic argument for equilibrium solutions, a defense of weak equilibria, and a new problem for the normal form representation.* Causation in Decision, Belief Change and Statistics II, 1988.

*[I]n a strategic form game, the assumption is that the strategies are chosen independently, which means that the choices made by one player cannot influence the beliefs or the actions of the other players.*

R. Stalnaker. *Knowledge, belief and counterfactual reasoning in games.* Economics and Philosophy 12, pp. 133-163, 1996.

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Answer 1: YES

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**Answer 2: NO**

if we do not exclude that the players can **communicate** or be "**translucent**" to one another or when we consider games where the players **move sequentially**.

# Plan

## Tomorrow:

S.J. Brams. *Newcomb's problem and the Prisoner's Dilemma*. Journal of Conflict Resolution 19(4), pp. 596-612, 1975.

J. Halpern and R. Pass. *Game theory with translucent players*. Int J Game Theory 47, pp. 949-976, 2018.

## Wednesday:

S.M. Hutteger & G.J. Rothfus. *Bradley conditionals and dynamic choice*. Synthese 199, pp. 6585-99, 2021.

J. Halpern. *Substantive rationality and backward induction*. Games and Economic Behavior 37, pp. 425-435, 2001.